International

Components Distributor A MOBICON COMPANY

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I2C interface for LCD



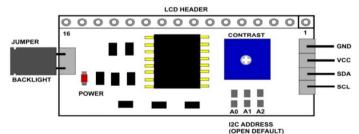
Discription:

This LCD2004 is a great I2C interface for 2x16 and 4x20 LCD displays. With the limited pin resources, your project may be out of resources using normal LCD shield. With this I2C interface LCD module, you only need 2 lines (I2C) to display the information. If you already has I2C devices in your project, this LCD module actually cost no more resources at all. Fantastic for Arduino based projects.

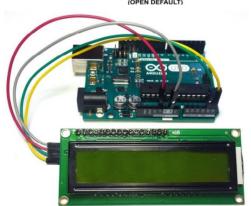
Specification:

Compatible with 16x2 and 20x4 LCD's Default I2C Address = 0X27 Address selectable - Range 0x20 to 0x27

Board Layout:



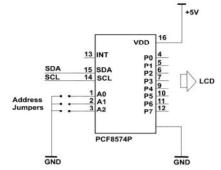
I2C Address Setup:

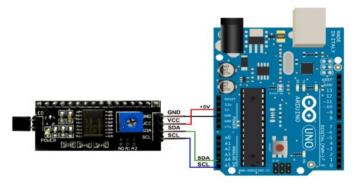


The LCD2004 board utilized the PCF8574 I/O expander. This nifty little chip provides eight bits of parallel I/O addressabl by a I2C bus address – 0x00 to 0x27. SainSmart tied all address leads to Vcc, so the LCD2004 board's I2C address is permanently fixed at hex 27. This is rather limiting since no additional LCD2004s can be added to the bus. Anyway, you simply address the board and write an eight bit value which is then presented on the output pins of the PCF8574, which, in this case, are connected to the HD44780 based LCD screen.

INPUTS			I2C SLAVE
A2	A1	A0	ADDRESS
L	L	L	0x20
L	L	н	0x21
L	н	L	0x22
L	н	Н	0x23
н	L	L	0x24
н	L	н	0x25
н	н	L	0x26
н	н	н	0x27







```
LiquidCrystal_I2C lcd(0x27,2,1,0,4,5,6,7,3, POSITIVE); // Initialize LCD Display at address 0x27
                                                 // unmodified backpack
void setup() {
 // activate LCD module
 lcd.begin (16,2); // for 16 x 2 LCD module
 lcd.setBacklightPin(3,POSITIVE);
 lcd.setBacklight(HIGH);
 }
void loop() {
 Icd.home (); // set cursor to 0,0
 lcd.print(" Hello, world!");
 lcd.setCursor (0,1);
                         // go to start of 2nd line
 lcd.print(millis());
 delay(1000);
 lcd.setBacklight(LOW): // Backlight off
 delay(500);
 lcd.setBacklight(HIGH); // Backlight on
 delay(1000);
      // END
```

//Arduino Code #include <Wire.h>

#include <LiquidCrystal_I2C.h>

https://arduino-info.wikispaces.com/LCD-Blue-I2C

Check for more info at